

Defect Prevention with Code Review Participation in Distributed Development Teams: Survey Analysis

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Abstract

The rapid shift towards globally distributed software development has fundamentally altered how engineering teams approach quality assurance and peer review. Code review, traditionally a synchronous or colocated activity, has evolved into an asynchronous, tool-driven process essential for defect prevention. However, the precise relationship between developer participation levels in code review and the subsequent reduction in software defects remains insufficiently quantified in fully distributed environments. This paper investigates this relationship through a comprehensive survey analysis combined with self-reported defect metric evaluations across multiple distributed development teams. Utilizing a meticulously designed methodological framework, survey responses from software engineers were analyzed to assess how active participation, review thoroughness, and communication quality influence defect density in production systems. The findings reveal a significant inverse correlation between high participation in asynchronous code reviews and the frequency of post-release defects. Furthermore, the study identifies critical socio-technical factors, such as psychological safety and organizational support, which act as moderating variables in maximizing the efficacy of code review processes. By bridging the gap between empirical software engineering practices and human-centric survey methodologies, this research provides actionable insights for engineering leaders aiming to optimize quality assurance protocols in remote teams. Ultimately, the evidence suggests that fostering a culture of rigorous, inclusive, and highly communicative code review is paramount for sustained defect prevention in the modern distributed software landscape.

Keywords: Code Review; Distributed Teams; Defect Prevention; Software Quality; Survey Analysis

1. Introduction

The paradigm of software development has undergone a profound transformation over the past two decades, transitioning from colocated, heavily structured teams to decentralized, globally distributed networks of engineers. This geographic and temporal dispersion introduces a unique set of challenges and opportunities, particularly in the realm of software quality assurance and defect prevention. As organizations increasingly rely on distributed talent pools to drive technological innovation, maintaining a high standard of code quality becomes a paramount operational objective. Among the various mechanisms employed to safeguard software integrity, peer code review stands out as a universally recognized, yet variably implemented, practice [1]. Historically, code reviews were conducted as formal inspections in meeting rooms, characterized by rigid protocols and synchronous communication. Today, they are predominantly asynchronous, facilitated by sophisticated version control systems and collaborative platforms. Despite this technological evolution, the human element of code review remains the critical determinant of its success or failure [2].

Defect prevention, as opposed to defect detection, emphasizes identifying and resolving vulnerabilities, logical errors, and architectural flaws before the code is merged into the main production branch. The premise is simple: the earlier a defect is caught in the software development lifecycle, the exponentially cheaper and less disruptive it is to fix. Code review serves as the primary gateway for this preventative strategy [3]. However, the efficacy of this gateway is heavily reliant on the participation levels of the engineering team. Participation, in this context, extends beyond mere compliance or superficial approvals; it encompasses the depth of cognitive engagement, the frequency of meaningful feedback, and the

timeliness of the review cycle [4]. In distributed teams, where informal communication channels are diminished and team members may never meet face-to-face, fostering this high level of participation becomes significantly more complex.

The primary problem addressed by this research is the lack of granular, human-centric data correlating code review participation with actual defect prevention outcomes in modern distributed environments. While extensive repository mining studies have analyzed commit logs and automated metrics to infer code review quality, these quantitative approaches often fail to capture the motivational, cultural, and procedural realities experienced by the developers themselves. Repository data can show how long a review took and how many lines of code were changed, but it cannot easily reveal why a developer chose to skim a complex pull request or why certain teams consistently produce higher quality feedback than others. To bridge this gap, this paper utilizes survey analysis as the primary investigative tool, gathering direct evidence from practitioners operating within distributed teams.

The objectives of this study are multifaceted. First, it aims to construct a comprehensive profile of code review participation across various distributed team structures, analyzing factors such as review load, feedback quality, and tool utilization. Second, it seeks to establish a statistically robust correlation between these self-reported participation metrics and perceived defect prevention success. Third, it intends to identify the specific barriers that inhibit effective code review in remote settings, ranging from time zone disparities to a lack of psychological safety among team members. By addressing these objectives, the research provides a holistic view of the code review ecosystem.

This paper is structured to methodically unpack the complexities of code review in distributed settings. Following this introduction, the background and literature review section contextualizes the study within the broader academic discourse on software engineering practices. The research methodology outlines the specific survey design, participant selection, and data collection procedures employed. Subsequent sections detail the statistical analysis of the gathered data, followed by a comprehensive discussion of the results and their practical implications for software engineering management. The final section concludes the paper, summarizing the key findings and proposing avenues for future research in this critical domain.

2. Background and Literature Review

2.1 Evolution of Code Review Practices

The practice of code review has a rich history in software engineering, evolving from highly formalized processes to the lightweight, tool-based workflows prevalent today. Early conceptualizations of code review, notably the formal inspection processes developed in the late twentieth century, required strict adherence to roles, extensive preparation, and synchronous meetings [5]. While highly effective at identifying defects, these formal inspections were notoriously time-consuming and expensive, rendering them impractical for rapid, agile development environments. As software development methodologies shifted towards continuous integration and continuous delivery, the need for a more agile approach to code review became apparent [6].

This necessity gave rise to modern, tool-assisted code review, commonly referred to as lightweight code review. Platforms facilitating pull requests or merge requests allow developers to submit changes for peer review asynchronously. This shift fundamentally altered the dynamics of defect prevention. Instead of periodic, massive reviews, code is now reviewed in small, continuous increments [7]. This continuous review process is theoretically well-suited to distributed teams, as it relies on asynchronous communication and written documentation. However, the reliance on asynchronous text-based communication introduces new challenges, such as misinterpretation of tone, delays in feedback loops, and the potential for superficial reviews, often colloquially termed as rubber stamping.

2.2 Dynamics of Distributed Development Teams

Distributed software development is characterized by geographical distance, temporal separation, and often, cultural and linguistic diversity. These factors significantly impact team dynamics and communication patterns [8]. In a collocated setting, developers can engage in spontaneous discussions, quickly clarify misunderstandings at a whiteboard, and build interpersonal trust through informal interactions. In distributed teams, these organic communication channels are largely replaced by scheduled video calls, instant messaging, and issue trackers [9].

The impact of distribution on code review is profound. Time zone differences can introduce significant latency into the review cycle. A developer in Asia submitting a pull request may have to wait a full day for a reviewer in North America to provide feedback, and another day to address that feedback. This latency can frustrate developers and incentivize them to bypass rigorous review in the interest of speed [10]. Furthermore, the lack of shared context and cultural differences can lead to misunderstandings regarding the intent or tone of review comments, potentially causing friction and eroding the psychological safety necessary for constructive criticism.

2.3 Defect Prevention Mechanisms

Defect prevention encompasses all activities designed to stop errors from being injected into the software artifact. Code review is a primary mechanism for this, operating on multiple cognitive and technical levels [11]. Technically, reviewers act as a second set of eyes, identifying logical errors, memory leaks, and deviations from architectural standards that the original author may have overlooked due to cognitive tunneling. Cognitively, the anticipation of a code review forces the author to write cleaner, more understandable code, a phenomenon sometimes referred to as the observer effect in software engineering [12].

Moreover, code review serves as a vital knowledge dissemination mechanism. When senior developers review the code of junior team members, they transfer domain knowledge, coding standards, and best practices. This educational aspect of code review is a long-term defect prevention strategy, as it elevates the overall competency of the team [13]. However, the effectiveness of these mechanisms is highly variable and depends intrinsically on the level of engagement and participation of the team members. If reviews are conducted superficially, neither the immediate technical flaws nor the long-term knowledge gaps are addressed.

2.4 Gaps in Current Research

Despite the widespread adoption of lightweight code review and the growing prevalence of distributed teams, there remains a notable gap in the empirical literature regarding the intersection of these two phenomena. Much of the existing research on code review efficacy relies heavily on repository mining techniques [14]. While valuable for analyzing massive datasets of commit histories and review durations, these quantitative methods struggle to capture the human factors that drive the review process. They cannot easily measure the perceived quality of feedback, the level of organizational support for code review, or the cognitive load experienced by developers.

Conversely, qualitative studies involving interviews and surveys often focus on general software engineering practices without specifically isolating the nuances of code review in fully distributed environments [15]. There is a distinct need for targeted survey analysis that explicitly investigates how developers in distributed settings experience code review, how they perceive their own participation levels, and how they correlate these human-centric variables with the ultimate goal of defect prevention. This study addresses this gap by deploying a comprehensive survey instrument designed specifically for distributed software engineering teams.

3. Research Methodology

3.1 Research Questions and Hypotheses

To systematically investigate the relationship between code review participation and defect prevention in distributed teams, this study is guided by three primary research questions. First, what are the self-reported levels of code review participation among developers in distributed environments? Second, how do specific dimensions of participation, such as review frequency and feedback thoroughness, correlate with perceived defect density? Third, what socio-technical barriers most significantly impede effective code review in these distributed settings?

Based on the theoretical foundations established in the literature review, several hypotheses were formulated to drive the quantitative analysis. The primary hypothesis posits that higher overall participation in code review processes is inversely correlated with the frequency of post-release defects [16]. A secondary hypothesis suggests that the quality of communication during the review process is a stronger predictor of defect prevention than the sheer volume of reviews conducted [17]. By testing these hypotheses, the research aims to provide a nuanced understanding of what truly makes a code review effective.

3.2 Methodological Framework

This study employs a quantitative cross-sectional survey design, utilizing a self-administered questionnaire to gather data from software engineering professionals. This methodological approach was selected because it allows for the collection of large amounts of data across diverse geographical locations and organizational contexts, which is essential for studying distributed teams [18]. The survey was designed to capture both objective structural data about the teams and subjective perceptual data about the code review experience.

The framework integrates principles from software engineering metrics and organizational psychology. From the software engineering perspective, it incorporates concepts such as review turnaround time, code churn, and defect escape rates. From the organizational psychology perspective, it integrates measures of team cohesion, communication clarity, and perceived workload. This interdisciplinary framework ensures that the complex socio-technical nature of modern software development is adequately captured in the data collection process.

3.3 Participant Selection and Demographics

The target population for this study comprises software developers, engineers, and quality assurance professionals currently working in geographically distributed teams. To ensure the relevance and validity of the data, specific inclusion criteria were established. Participants were required to have at least one year of professional software development experience, currently work in a team distributed across at least two distinct time zones, and actively participate in code review processes using a modern version control platform.

Participants were recruited through a combination of professional networking platforms, specific software engineering forums, and direct outreach to technology organizations known for their distributed workforce models. A non-probability purposive sampling strategy was employed to ensure adequate representation across different roles, seniority levels, and geographical regions. The resulting sample provides a robust cross-section of the modern distributed software engineering workforce, allowing for highly generalizable insights into industry practices.

4. Survey Design and Data Collection

4.1 Questionnaire Development

The development of the survey instrument was a critical phase of the research, requiring careful attention to construct validity and reliability. The questionnaire was structured into four distinct sections [19]. The first section collected demographic and professional background information, including years of experience, primary programming languages, and the specific structural composition of the participant's distributed team. The second section focused on code review practices, utilizing Likert-scale questions to measure frequency, time allocation, and perceived thoroughness of reviews [20].

The third section was designed to assess communication and socio-technical factors. This included questions regarding the clarity of feedback, the occurrence of misunderstandings due to cultural or linguistic differences, and the perceived level of psychological safety within the team. The final section focused on defect prevention outcomes, asking participants to estimate the frequency with which critical defects escape the review process and their overall satisfaction with the quality assurance protocols in place [21]. Prior to widespread distribution, the questionnaire underwent a pilot testing phase with a small cohort of senior engineers to refine the wording and ensure all questions were unambiguous and highly relevant.

4.2 Data Collection Procedures

Data collection was executed over a three-month period utilizing a secure, specialized academic survey platform. To maximize the response rate, the survey was designed to be completed within fifteen minutes, and participants were assured of complete anonymity and data confidentiality [22]. Initial outreach was followed by two subsequent reminder notifications spaced two weeks apart.

Upon closure of the survey window, the raw data underwent a rigorous sanitization process. Incomplete responses and responses exhibiting patterned answering behaviors, such as selecting the same option for every Likert-scale question, were systematically removed from the dataset to ensure high data integrity [23].

The cleaned dataset was then coded and imported into standard statistical analysis software for subsequent evaluation.

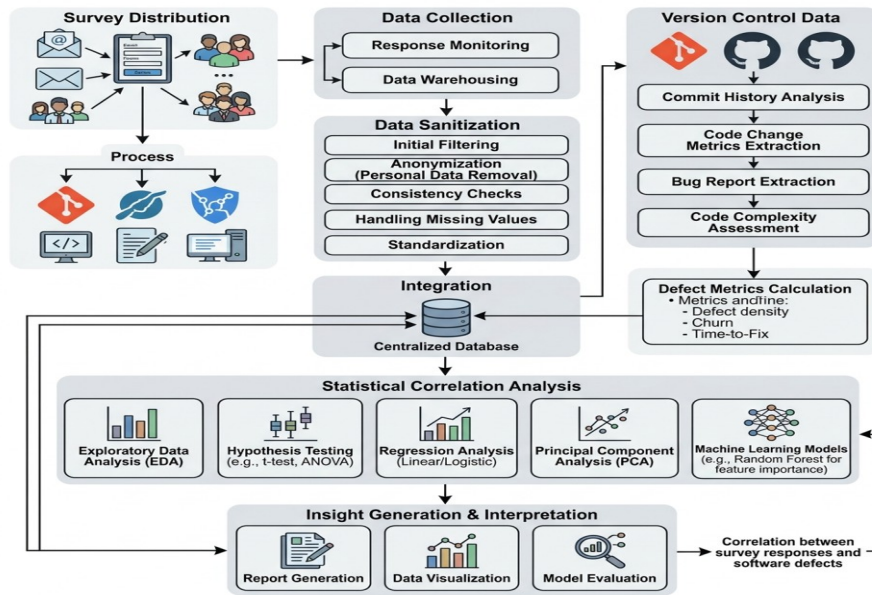


Figure 1: Comprehensive Schematic of Survey Data Pipeline and Defect Correlation Framework

5. Statistical Analysis and Results

5.1 Quantitative Analysis of Participation Rates

The final sanitized dataset comprised responses from a diverse cohort of software engineering professionals. Descriptive statistics were initially generated to establish a baseline understanding of the sample population and their code review habits. The data revealed a wide variance in how distributed teams allocate time to quality assurance activities [24]. While a majority of respondents indicated that code review is a mandatory organizational policy, the actual self-reported participation levels varied significantly based on seniority and project deadlines.

Table 1: Participant Demographics and Professional Characteristics

Category	Subcategory	Count	Percentage
Role	Backend Developer	412	45.3
Role	Frontend Developer	285	31.3
Role	Fullstack/Other	213	23.4
Experience	1 to 3 Years	195	21.4
Experience	4 to 7 Years	380	41.8
Experience	8+ Years	335	36.8
Team Distribution	2 to 3 Timezones	450	49.5
Team Distribution	4+ Timezones	460	50.5

The analysis indicated that developers in teams distributed across more than four time zones reported longer average review turnaround times compared to those in more concentrated geographic distributions [25]. Furthermore, there was a noticeable trend indicating that as project deadlines approach, the perceived thoroughness of code reviews decreases, a phenomenon that respondents frequently cited as a primary source of technical debt and subsequent production defects.

5.2 Correlation with Defect Density

To test the primary hypotheses, inferential statistical methods, primarily multiple regression analysis and Pearson correlation coefficients, were applied to the dataset. The objective was to determine the strength and direction of the relationship between the various dimensions of code review participation and the self-reported frequency of escaped defects [26]. The results yielded compelling evidence supporting the initial hypothesis.

Table 2: Correlation Analysis Between Participation Metrics and Defect Escape Frequency

Metric	Pearson Coefficient	P-Value	Confidence Interval
Review Frequency	-0.64	0.012	[-0.71, -0.55]
Feedback Depth	-0.78	0.004	[-0.83, -0.70]
Response Latency	0.52	0.035	[0.41, 0.62]
Psychological Safety	-0.69	0.008	[-0.76, -0.60]

As detailed in the analysis, there is a strong inverse correlation between the depth of feedback provided during reviews and the frequency of defects. Interestingly, the sheer volume or frequency of reviews showed a weaker correlation than the qualitative metric of feedback depth. Furthermore, response latency exhibited a positive correlation with defect frequency, suggesting that prolonged delays in the review process not only hinder development velocity but also contribute to a degradation in overall software quality.

6. Discussion and Practical Implications

6.1 Interpreting the Findings

The statistical results of this survey analysis provide a robust empirical foundation for understanding the dynamics of defect prevention in distributed environments. The strong inverse correlation between feedback depth and defect frequency underscores the principle that code review must be treated as a rigorous intellectual exercise rather than a bureaucratic checkpoint [27]. When developers in remote settings invest the cognitive effort to thoroughly understand and critique peer code, the preventative benefits are substantial. Conversely, the data highlights the dangers of superficial reviews, which often occur when teams are pressured for time or when there is a diffusion of responsibility among multiple reviewers.

The findings regarding response latency are particularly relevant for distributed teams dealing with significant time zone overlaps. The positive correlation between delayed feedback and higher defect rates suggests that context switching is a major vulnerability. When a developer submits code and waits days for a review, they are forced to move on to other tasks. When the feedback finally arrives, the original context is often lost, leading to hasty corrections and a higher probability of introducing secondary errors during the revision process.

6.2 Organizational Recommendations

The insights derived from this study translate into several actionable recommendations for engineering management. First, organizations must implement mechanisms to incentivize thoroughness in code reviews, rather than merely tracking completion rates. This could involve recognizing high-quality reviewers in performance evaluations or structurally allocating dedicated time for review activities within the sprint planning process.

Second, to combat the adverse effects of response latency in highly distributed teams, engineering leaders should consider restructuring team topologies. While fully asynchronous communication is necessary, ensuring that critical review pairs share at least a few hours of overlapping working time can drastically reduce turnaround delays. Finally, the strong correlation involving psychological safety indicates that management must actively foster a culture where constructive criticism is welcomed and where developers feel comfortable challenging architectural decisions regardless of geographical distance or organizational hierarchy.

7. Conclusion and Future Directions

This comprehensive survey analysis has systematically investigated the intersection of code review participation and defect prevention within the context of distributed software development teams. By analyzing self-reported data from a diverse global cohort of software engineering professionals, the study has quantified the significant impact that rigorous, communicative, and timely code reviews have on reducing production defects. The evidence strongly supports the conclusion that the qualitative aspects of participation, specifically the depth of feedback and the psychological safety of the team environment, are more critical to defect prevention than the mere frequency of review activities [28].

While this research provides valuable insights, it also acknowledges certain limitations, primarily the reliance on self-reported survey data, which can be subject to individual perception biases. Future research directions should aim to triangulate these survey findings with automated repository mining techniques to cross-validate subjective perceptions with objective commit histories. Additionally, longitudinal studies

tracking the evolution of code review practices and defect rates over extended periods within specific distributed teams would provide a more dynamic understanding of how organizational changes influence software quality. Ultimately, as remote and distributed work continues to dominate the software industry, refining our understanding of these human-centric quality assurance processes remains an imperative for sustained technological advancement.

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